

# Théo Goëns

SOFTWARE DEVELOPER

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## Personal Profile

Motivated graduate student with a strong focus on software engineering. I began exploring programming at the age of 15 and have since developed a passion for full-stack web development and DevOps, which I continue to pursue through self-directed learning and experimentation in my free time. I am currently seeking opportunities in web development.

## Education

### Haute École HELMo Sainte-Marie

Liège, Belgium

Bachelor's in Computer Science with a specialization in Software Development

Sep 2022 - Present

- A final student.
- **Courses:** Introduction to Software Development, Data Structures and Algorithms, Object-Oriented Programming, Web Development Fundamentals, Database Design and Management, Mobile Application Development, Software Engineering Principles, UI/UX Principles.

### Athénée Royal de Soumagne

Soumagne, Belgium

Office Technician (Technical Secondary School Qualification)

Sep 2019 - Jun 2022

- Focused on Office Automation, Technology, Accounting and Law.
- Diploma in Business Management.

## Skills

<b>Programming</b>	JavaScript, TypeScript, Go, Rust, Java, C#, C, Kotlin.
<b>Web Frameworks</b>	Svelte, SvelteKit, React, Next.js, ASP.NET.
<b>Miscellaneous</b>	Linux/macOS, Shell (Bash/Fish), 𐀀𐀁𐀂, Markdown, Docker, Git, PostgreSQL, MySQL.
<b>Soft Skills</b>	Time Management, Teamwork, Problem-solving, Communication, Adaptability.

## Work Experience

### Palworld Database

Website 🌐

Web Game Database - Closed Source

Jan 2024 - Present

- Developed and maintained a comprehensive database for Palworld, a Pokemon-like game, with a focus on efficiently providing accurate, data-mined information.
- **Technical Skills:** C#, ASP.NET, TypeScript, Svelte, SvelteKit, Docker.

### Zeki

GitHub repository 🌐

Discord bot - Open Source

Aug 2023 - Present

- A Discord bot designed to be intuitive and user-friendly to enhance community interaction through customized commands, and integration with Paliapedia the Palia Game database.
- **Technical Skills:** TypeScript, Node.js, Discord.js, DrizzleORM, PostgreSQL, Docker.

### Lilith

GitHub repository 🌐

Discord bot - Open Source

Jun 2023 - Aug 2024

- A Discord bot designed to be intuitive and user-friendly to enhance community interaction through customized commands, and integration of several APIs.
- **Technical Skills:** TypeScript, Node.js, Discord.js, Prisma, PostgreSQL, Docker.

### Peer-at Code

GitHub repository 🌐

Code Challenges Platform - Open Source

Feb 2023 - Present

- An open-source platform created by students for students, designed for coding challenges that promote peer-to-peer learning and enhance coding skills among student developers.
- **Technical Skills:** Java, TypeScript, Svelte, SvelteKit, MariaDB, Docker.

## Languages

<b>French</b>	Native proficiency.
<b>English</b>	Full Professional proficiency.